**Situation**

*Area of Operations (Orient, Box, Trace, Familiarize off of your terrain model)*

Orient: (Brief N, S, E, W. Big to Small. Bring them into the AO)

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Box: (Brief AO boundaries- N, S, E, W)

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Trace: (Trace SIGNIFICANT routes, phase lines, water features)

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Familiarize: (Brief AAs, ERPs, ORPs, OBJs, Patrol Bases, etc…)

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*Terrain Analysis (OAKOC)*

Obstacles: (Existing [natural or man-made] or Reinforcing [tactical or protective]; anything that will block, turn, disrupt or fix friendly or enemy forces)

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Avenues of Approach: (Used by enemy or friendly)

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Key Terrain: (KT provides marked advantage to enemy or friendly)

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Observation and Fields of Fire: (Where can you see/shoot; how is this affected by terrain, vegetation, weather, etc…)

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Cover and Concealment: (as they relate to scheme of maneuver; terrain, vegetation, structures, etc…)

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*Weather:* (visibility, wind, temp/humidity, cloud cover, precip; brief significant effects to friendly/enemy)

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*Enemy forces*

Composition: (What size element? Significant capabilities/weapon systems)

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Disposition: (Where/how are they arrayed?)

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Strength: (Can be expressed as a %)

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Recent Activities:

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Most Probable CoA: (Brief on terrain model)

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Most Dangerous CoA: (Brief on terrain model)

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*Friendly Forces*

Higher HQ Two levels up (Battalion)

Mission:

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Commander’s Intent:

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Higher HQ One level up (Company)

Mission:

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Commander’s Intent:

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Mission of Adjacent Units (Brief task/purpose and how they influence your mission)

Left:\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_

Right:\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_

Front:\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_

Rear:\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_

*Civilian Considerations* (Significant Areas, Structures, Capabilities, Organizations, People, or Events and how they affect your mission)

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*Attachments/Detachments*

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**Mission** (5 Ws; Read it x2)

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**Execution**

Commander’s Intent

Purpose:

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Key Tasks:

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End State (Friendly, Enemy, Terrain, and Civilian)

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Concept of Operations(State purpose of the operation. Describe operation start to finish. Break down by phase)

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Scheme of Movement and Maneuver: (reference terrain model; brief sequentially & manipulate icons; state task/purpose for each element; brief order of march, movement formations/techniques, weapons status/posture; brief routes, danger areas, react to contact, targets, CCPs, etc.)

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

Scheme of fires: (See Ranger Handbook CH 3; use PLOT-CR or TTLODAC to assist in planning fires)

Purpose of fires:

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Priority of fires:

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Targets: (on terrain model)

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Tasks to subordinate units: (ID primary/alternate)

Assault:

Support:

Security:

Recon:

Aid/Litter:

EPW/Search:

Pace:

Compass:

Other (Demo, breach, SSE, etc…):

*Coordinating Instructions*

Timeline (from end of briefing to mission complete; consider 1/3 2/3 rule)

* Rehearsals:
* SP:
* Actions on:
* Mission Complete:

Priority of RXLs:

\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_

Priority Intel Requirements (PIR; Intel related to enemy)

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Friendly Force Information Requirements (FFIR; info related to FF)

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Rules of Engagement (ROE):

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**Sustainment** (can be briefed by Platoon Sergeant)

Maintenance: (when & how are weapons & other equipment maintained)

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Transportation: (if applicable; method, mode, load plan; # of lifts; contingency plans)

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Logistics (Significant items by quantity and distribution method)

Class I (Food/Water):

Class II (Expendables):

Class III (Oils/Lubrication):

Class IV (Fortifications):

Class V (Arms and Ammunition):

Class VI (Personal Items):

Class VIII (Medical Supplies):

Enemy Prisoners of War: (methods for handling EPWs)

\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_

Medical Treatment: (How are casualties treated)

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Medical Evacuation: (Describe how casualties get from point of injury to higher level care)

Location of CCP(s) \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_

Location of Company AXP(s):

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Location of HLZ(s):

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**Command and Signal**

*Command & Control*

Location of key leaders:

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Succession of Command:

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Reports (any reports to higher required during mission; ie: SP, SALUTE, LACE, 9-line MEDEVAC, etc…)

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*Signal*

Platoon-internal commo PACE

* Primary:
* Alternate:
* Contingency:
* Emergency:

Frequencies:\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_

Call signs:

* CO
* 1SG
* FSO
* PL
* PSG
* SLs
* Other

Pyrotechnics/Signals:\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_

Number combination: (forward of friendly lines)

Challenge/Password: (behind friendly lines)

Running Password:

TIME IS NOW \_\_\_\_\_\_\_\_\_\_\_\_ WHAT ARE YOUR QUESTIONS?

CONDUCT BACKBRIEF.

NEXT HARD TIME IS \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_.