

The Company Leader

Leadership Lessons from the Tactical Level of War

TACTICAL DECISION GAMES

Clearing Al-Baqqah

The Company Leader TDG 19-09

ABCT Urban Attack





Clearing Al-Baqqah

TDG

“We really need to develop a better urban training facility,” you thought as you reviewed the imagery of the city. These weren’t connexes back on Fort Benning. Your armored company team has been in Erbyk, a NATO allied partner nation that was invaded by hostile Sermania, for the past three-months. And while you’ve been clearing small urban villages, you are now on the outskirts of Al-Baqqah, a dense urban environment in the heart of Erbyk. The OSRVT feed continues to provide real-time activity in Al-Baqqah as your company headquarters observes patterns of life. ”Chaos 6, this is Cottonbaler 6—change of mission to follow, prepare to copy.”



This is part of our Tactical Decision Game Series. There is no ONE right answer, but there are varying degrees of right and wrong. Feel free to post your answers in the comments, on Social Media, or submit to The Company Leader. For an aggregated list of TDGs click [HERE](#). To subscribe to The Company Leader click [HERE](#).



Clearing Al-Baqqah

Situation

You are the company commander for Blackfoot Company, 2-7 IN, 1st ABCT, 3rd ID. Your company team is made up of two tank platoons and two Bradley platoons. Your infantry platoons have 2x rifle squads and a weapons squad, each. The Sermanian Defense Force (SDF) invaded their neighboring sovereign nation, Erbyk. Erbyk is a prospering country whose economy is based on a mixture of agriculture in their rural areas and technology in their city centers. Al-Baqqah is one of the major areas of industry surrounded by rural lands. For the last week your company has been collecting patters of life data on the city of Al-Baqqah.





Clearing Al-Baqqah

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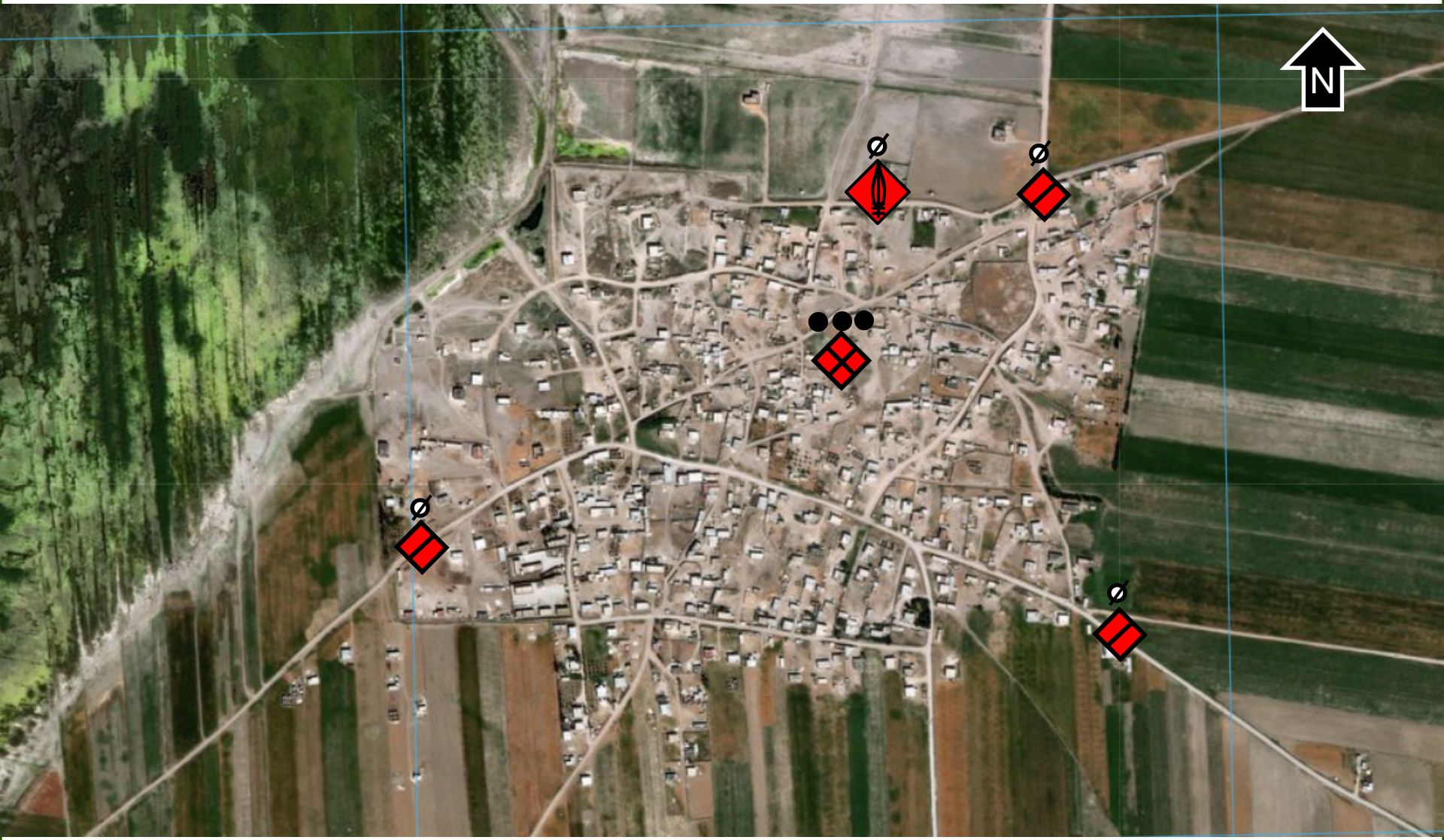
Enemy

In conjunction with your Battalion HQ, you have collected intelligence reports that the city contains a platoon of light infantry with technical vehicles, RPGs, PKMs, and light arms. There are reports of 1x AT weapon system in the city. They are also supported by elements of a local radical group, the Sermanian Armed Front (SAF). SAF elements are believed to number 12-15. They operate in 2-3 man teams with the ability to drop their weapons and disperse along multiple egress routes.

The nearest reinforcement element, a company-sized armored element from the Sermanian Defense Force (SDF), are approximately 2-hours north.



Clearing Al-Baqqah





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Mission & Intent

NLT H-hour, C Co TM attacks to clear Al-Baqqah in order to restore Erbykian government control and security of the area.

Commander's Intent: The purpose of this operation is to support the Erbykian Government's efforts to establish interim security in the city.





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TDG

Output Required

You have 25 minutes. Get with your CO HQs and Platoon Leadership to devise a plan. Using the graphics provided below, draw your concept of the operation. You can accompany this with a separate “whiteboard” concept sketch. Prepare a FRAGORD for your company. Include your analysis of enemy disposition, re-stated mission statement, a concept statement, and the rationale for your plan.

A Few Leader Questions to Consider:

1. What is the overall intent of this operation?
2. How will you employ your tanks?
3. What is the enemy’s most casualty producing weapon and how will it affect your planning?
4. How do you plan to employ fires?
5. What is your implied follow-on task(s)?



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