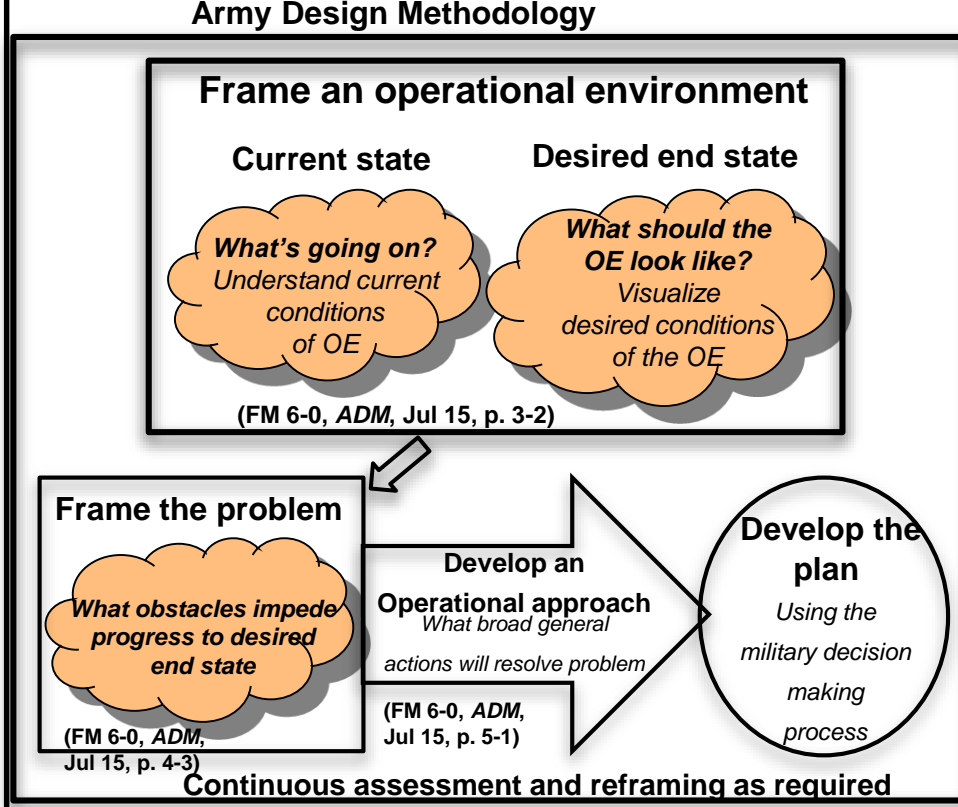
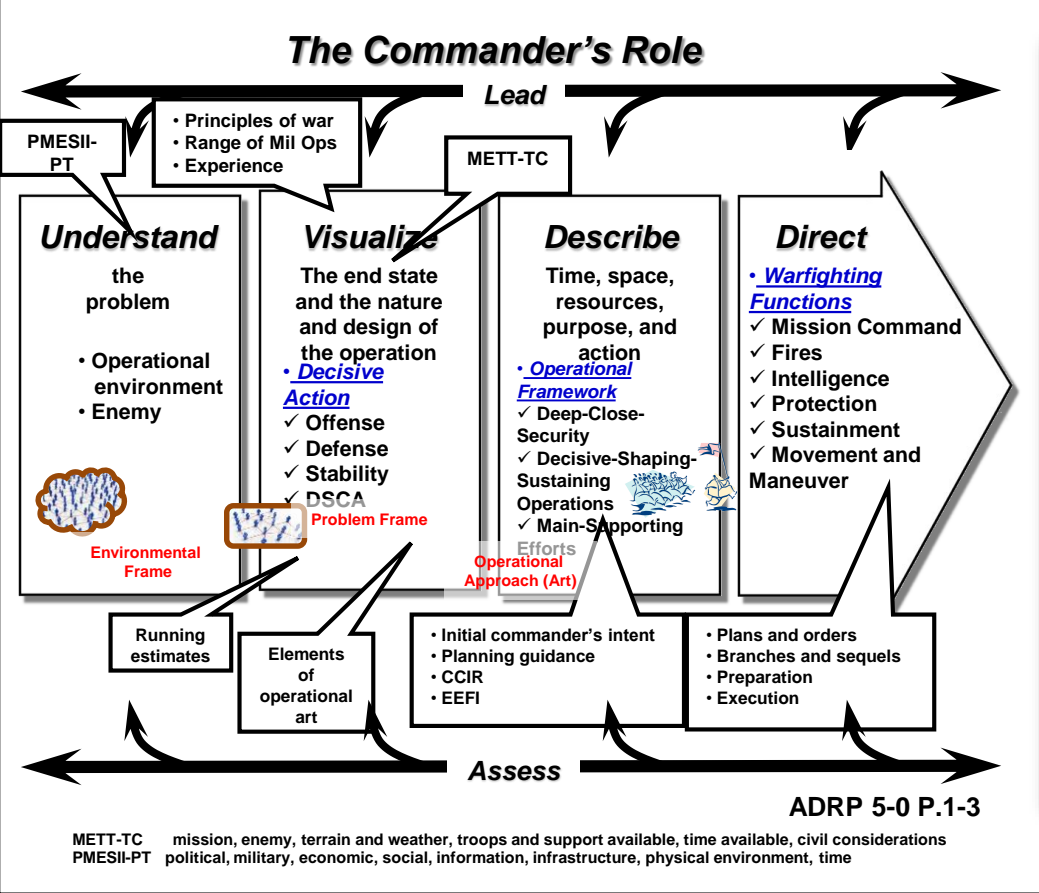
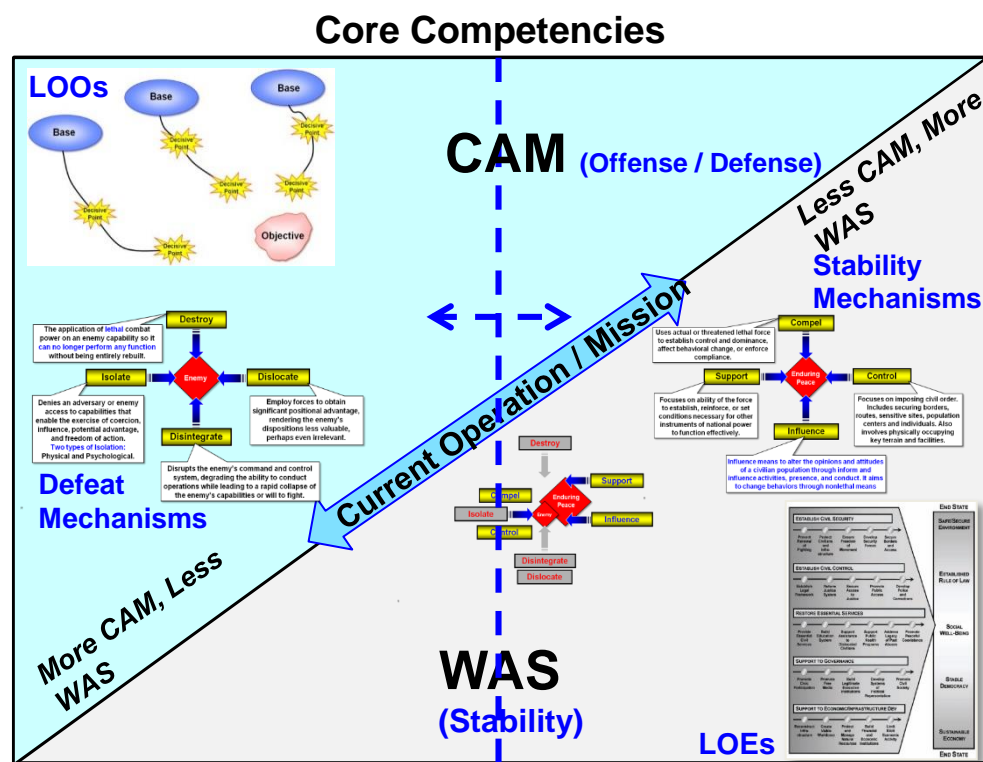
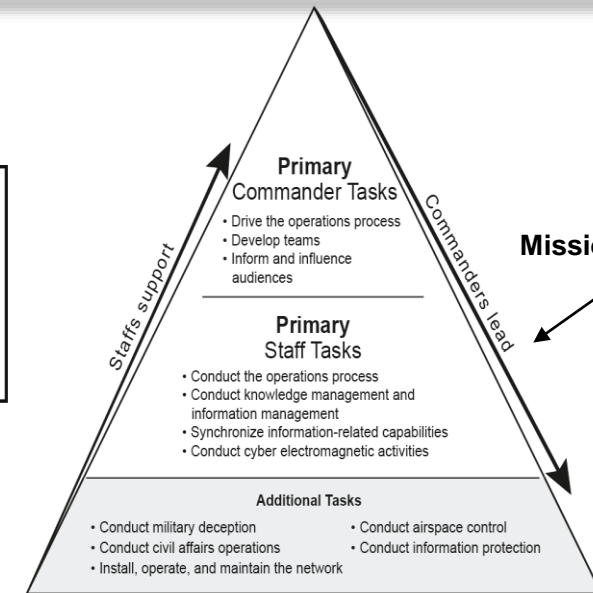
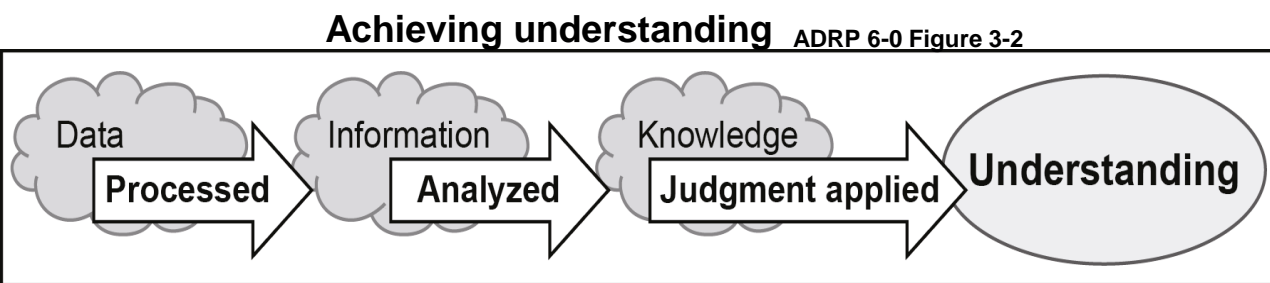


<div>Unified Action</div> <div>Central idea: synchronize, coordinate, and /or integration of the activities of governmental and nongovernmental entities with military operations to achieve unity of effort.</div> <div>Unified Land Operations</div> <div>seizes, retains, and exploits the initiative to gain and maintain a position of relative advantage through simultaneous offensive, defensive, and stability operations to prevent or deter conflict, prevail in war, and create the conditions for favorable conflict resolution</div> <div>Decisive Action</div> <div>Offense</div> <div>Defense</div> <div>Stability</div> <div>DSCA</div> <div>ADP 3-0</div>				<div>Army Planning Methodologies</div> <div>(Lead)</div> <div>Understand</div> <div>Visualize</div> <div>Describe</div> <div>Direct</div> <div>(Assess)</div> <div>Types of Orders</div> <div>Types of Plans</div> <div>Operations Process</div> <div>Operational Framework</div> <div>6 Warfighting Functions</div> <div>8 Elements of Combat Power</div> <div>Targeting Process</div> <div>Commander Critical Information Requirement</div> <div>Principles of Fires</div> <div>Effects of Fires</div> <div>Characteristics of Fires</div> <div>Operational Reach</div> <div>ADA Employment Guidelines</div> <div>ADA Employment Principles</div> <div>Fundamentals of Assured Mobility</div> <div>Combat Aviation BDE Missions Tasks</div>				<div>Operation Structure</div> <div>(ADP 3-0)</div> <div>Provide a broad process for conducting operations</div> <div>Provide basic options for visualizing and describing operations</div> <div>Provide intellectual organization for common critical tasks</div> <div>Decisive-Shaping-Sustaining</div> <div>Deep-Close-Security</div> <div>Main and Supporting Efforts</div> <div>Leadership and Information</div> <div>(FM 3-13)</div> <div>F2T2EA</div> <div>CARVER</div> <div>Find</div> <div>Criticality</div> <div>Accessibility</div> <div>Recuperability</div> <div>Vulnerability</div> <div>Effect</div> <div>Recognizability</div> <div>Priority Information Requirement</div> <div>Friendly Forces Information Requirement</div> <div>Essential Element of Friendly Information (Not CCIR)</div> <div>(FM 3-09)</div> <div>Basing Theater Closing</div> <div>Air Assault</div> <div>Planning Phase</div> <div>Ground Tactical Plan</div> <div>Landing Plan</div> <div>Air Movement Plan</div> <div>Loading Plan</div> <div>Staging Plan</div> <div>(FM 3-04)</div> <div>Mass</div> <div>Mix</div> <div>Mobility</div> <div>Integration</div> <div>(FM 3-01)</div>			
<div>Elements of Decisive Action</div> <div>Characteristics of the Offense</div> <div>Combat</div> <div>Offense</div> <div>Forms of the attack</div> <div>Forms of the Defense</div> <div>Defense</div> <div>Battle Positions</div> <div>Primary</div> <div>Alternate</div> <div>Supplementary</div> <div>Subsequent</div> <div>Strong point</div> <div>Delay</div> <div>Withdrawal</div> <div>Retirement</div> <div>Area Defense</div> <div>Retrograde</div> <div>Mobile Defense</div> <div>Visual</div> <div>Direct</div> <div>Indirect</div> <div>Non-Hostile</div> <div>Obstacles</div> <div>Aerial</div> <div>CBRN</div> <div>EW</div> <div>8 Forms of Contact</div> <div>(FM 3-90-1)</div>				<div>Elements of Operational Art</div> <div>Termination</div> <div>Military end state</div> <div>Objective</div> <div>Effects</div> <div>Center of gravity</div> <div>Decisive point</div> <div>Lines of operations</div> <div>and lines of effort</div> <div>Direct and indirect approach</div> <div>Anticipation</div> <div>Operational reach</div> <div>Culmination</div> <div>Arranging operations</div> <div>Force and functions</div> <div>Mission Command</div> <div>Systems</div> <div>Personnel</div> <div>Networks</div> <div>Information Systems</div> <div>Processes and Procedures</div> <div>Facilities and Equipment</div> <div>Components of Physical Security</div> <div>Deterrence</div> <div>Detection</div> <div>Assessment</div> <div>Delay</div> <div>Response</div> <div>Protection Priorities</div> <div>Criticality</div> <div>ADRP 3-37</div> <div>Vulnerability</div> <div>Recuperability</div> <div>Supporting Distance Factors</div> <div>Terrain and mobility</div> <div>Distance</div> <div>Enemy capabilities</div> <div>Friendly capabilities</div> <div>Reaction time</div> <div>(ADRP 3-90)</div> <div>Tactical Mission Tasks</div> <div>(FM 3-90.1)</div> <div>Action by Friendly Forces</div> <div>Effects on</div> <div>Purpose</div> <div>Enemy Forces</div> <div>Block</div> <div>Fix</div> <div>Canalize</div> <div>Interdict</div> <div>Contain</div> <div>Isolate</div> <div>Defeat</div> <div>Neutralize</div> <div>Destroy</div> <div>Suppress</div> <div>Disrupt</div> <div>Turn</div> <div>Allow</div> <div>Draw</div> <div>Cause</div> <div>Influence</div> <div>Create</div> <div>Open</div> <div>Deceive</div> <div>Prevent</div> <div>Deny</div> <div>Protect</div> <div>Divert</div> <div>Support</div> <div>Enable</div> <div>Surprise</div> <div>Recon</div> <div>Forms</div> <div>Zone</div> <div>Area</div> <div>Route</div> <div>Recon in Force</div> <div>Special</div> <div>Security Forms</div> <div>Screen</div> <div>Cover</div> <div>Area</div> <div>Local</div> <div>Security Fundamentals</div> <div>1. Provide early & accurate warning</div> <div>2. Provide reaction time & maneuver space</div> <div>3. Orient on the protected force, area, or facility</div> <div>4. Perform continuous recon</div> <div>5. Maintain enemy contact</div> <div>Mobility operations tasks</div> <div>Conduct breaching operations</div> <div>Conduct clearing operations</div> <div>Conduct gap-crossing operations</div> <div>Construct and maintain combat roads and trails</div> <div>Construct and maintain forward airfields and landing zones</div> <div>Conduct traffic operations</div> <div>Gap-crossing Fundamentals</div> <div>Surprise</div> <div>Extensive preparation</div> <div>Flexible planning</div> <div>Traffic management</div> <div>Organization</div> <div>Speed</div> <div>(ATP 3-90.4)</div> <div>Gap-crossing Combat Maneuver</div> <div>Deliberate</div> <div>Covert</div> <div>Hasty</div> <div>LOC</div> <div>Bridging</div> <div>Fundamentals of Assured Mobility</div> <div>Predict</div> <div>Detect</div> <div>Prevent</div> <div>Avoid</div> <div>Neutralize</div> <div>Protect</div> <div>Breach</div> <div>Fundamentals</div> <div>Suppress</div> <div>Obscure</div> <div>Secure</div> <div>Reduce</div> <div>Assault</div> <div>(ATP 3-90.4)</div>							
<div>Primary</div> <div>(ADRP 3-07)</div> <div>Stability Tasks</div> <div>Establish Civil Security</div> <div>Establish Civil Control</div> <div>Restore Essential Services</div> <div>Support to Governance</div> <div>Support to Economic and Infrastructure Development</div> <div>Comprehensive Approach</div> <div>Accommodation</div> <div>Foster Understanding</div> <div>Unity of purpose</div> <div>Cooperation</div> <div>Dynamics of Instability</div> <div>Instability</div> <div>Resiliencies</div> <div>Motivation and Means</div> <div>Windows of Vulnerability</div> <div>Tenets of Unified Land Operations</div> <div>Flexibility</div> <div>Integration</div> <div>Lethality</div> <div>Adaptability</div> <div>Depth</div> <div>Synchronization</div> <div>Defeat</div> <div>Mechanisms</div> <div>Dislocate</div> <div>Disintegrate</div> <div>Isolate</div> <div>Stability</div> <div>Mechanisms</div> <div>Compel</div> <div>Influence</div> <div>Control</div> <div>Support</div> <div>5 Step Sequence</div> <div>Offense / Defense</div> <div>Gain and maintain enemy contact</div> <div>Disrupt the enemy</div> <div>Fix the enemy</div> <div>Maneuver</div> <div>Follow through</div> <div>(FM 3-90.1)</div> <div>Area</div> <div>Mobile</div>				<div>Operational Variables</div> <div>PMESII-PT</div> <div>Political</div> <div>Military</div> <div>Economic</div> <div>Social</div> <div>Information</div> <div>Infrastructure</div> <div>Physical</div> <div>environment</div> <div>Time</div> <div>Area</div> <div>Structure</div> <div>Capabilities</div> <div>Organizations</div> <div>People</div> <div>Events</div> <div>(ATP 2-01.3)</div> <div>Framing Construct</div> <div>Mission Variables</div> <div>METT-TC</div> <div>(ADRP 3-90)</div> <div>Mission</div> <div>Enemy</div> <div>Terrain and Weather</div> <div>Troop –</div> <div>Time Available</div> <div>Civil</div> <div>Considerations</div> <div>SWEAT-MSO</div> <div>Sewer</div> <div>Water</div> <div>Electricity</div> <div>Academics</div> <div>Trash –</div> <div>Medical</div> <div>Safety</div> <div>Other Consideration</div> <div>Wind</div> <div>Weather</div> <div>Temperature</div> <div>Clouds</div> <div>Precipitation</div> <div>Visibility</div> <div>The Commander's Understanding</div> <div>Information Environment</div> <div>(FM 3-13)</div> <div>Physical Dimension</div> <div>Assets (brick & mortar)</div> <div>Factories</div> <div>Networks</div> <div>Equipment</div> <div>Associated Infrastructures</div> <div>Informational Dimension</div> <div>Information (data centric)</div> <div>Content</div> <div>Flow</div> <div>Quality</div> <div>Automation</div> <div>Cognitive Dimension</div> <div>Opinion</div> <div>Public</div> <div>Private</div> <div>Leadership</div> <div>Assumptions</div>							

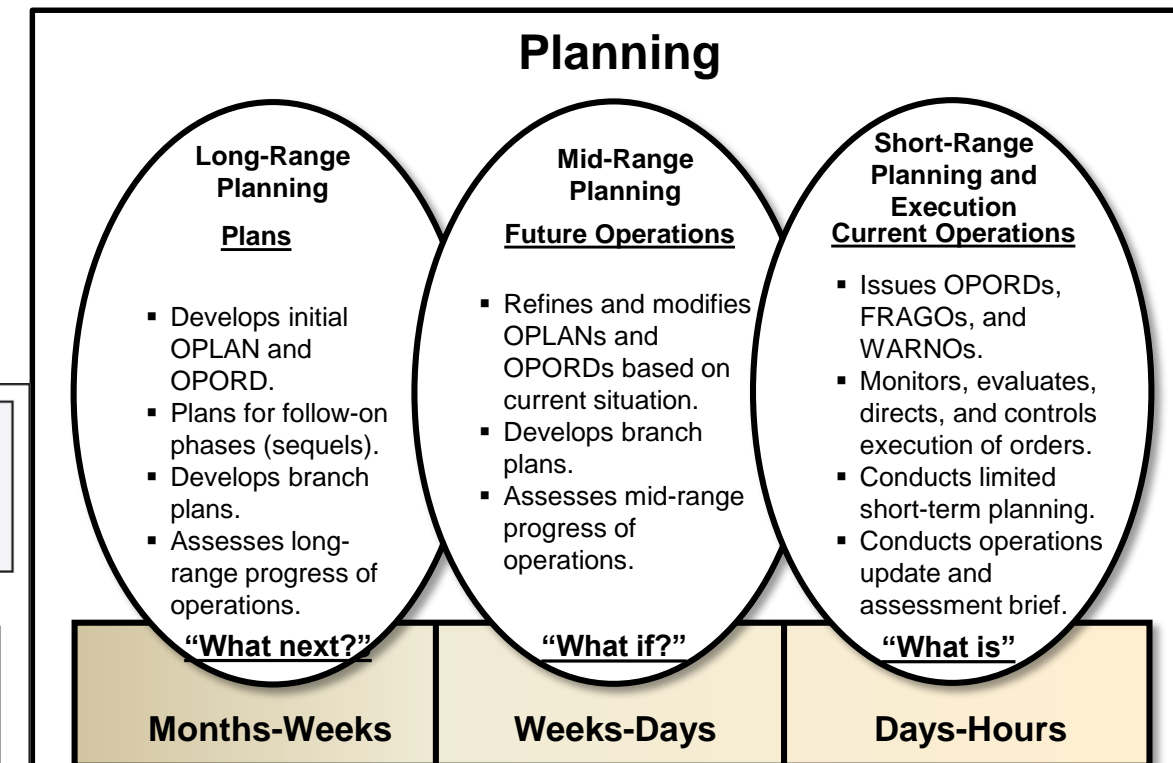
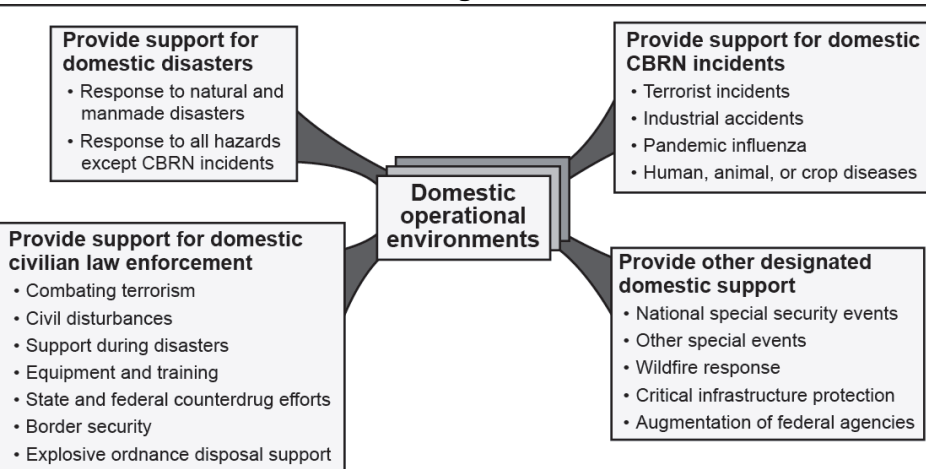


Key inputs	Steps	Key outputs
<ul style="list-style-type: none">Higher headquarters' plan or order or a new mission anticipated by the commander	Step 1: Receipt of Mission	<ul style="list-style-type: none">Commander's initial guidanceInitial allocation of time
<ul style="list-style-type: none">Higher headquarters' plan or orderHigher headquarters' knowledge and intelligence productsKnowledge products from other organizationsArmy design methodology products	Step 2: Mission Analysis	Warning order <ul style="list-style-type: none">Problem statementMission statementInitial commander's intentInitial planning guidanceInitial CCIRs and EEFIUpdated IPB and running estimatesAssumptions
<ul style="list-style-type: none">Mission statementInitial commander's intent, planning guidance, CCIRs, and EEFIUpdated IPB and running estimatesAssumptions	Step 3: Course of Action (COA) Development	Warning order <ul style="list-style-type: none">COA statements and sketches<ul style="list-style-type: none">Tentative task organizationBroad concept of operationsRevised planning guidanceUpdated assumptions
<ul style="list-style-type: none">Updated running estimatesRevised planning guidanceCOA statements and sketchesUpdated assumptions	Step 4: COA Analysis (War Game)	<ul style="list-style-type: none">Refined COAsPotential decision pointsWar-game resultsInitial assessment measuresUpdated assumptions
<ul style="list-style-type: none">Updated running estimatesRefined COAsEvaluation criteriaWar-game resultsUpdated assumptions	Step 5: COA Comparison	<ul style="list-style-type: none">Evaluated COAsRecommended COAsUpdated running estimatesUpdated assumptions
<ul style="list-style-type: none">Updated running estimatesEvaluated COAsRecommended COAUpdated assumptions	Step 6: COA Approval	<ul style="list-style-type: none">Commander-selected COA and any modificationsRefined commander's intent, CCIRs, and EEFIUpdated assumptions
<ul style="list-style-type: none">Commander-selected COA with any modificationsRefined commander's intent, CCIRs, and EEFIUpdated assumptions	Step 7: Orders Production, Dissemination, and Transition	Warning order <ul style="list-style-type: none">Approved operation plan or orderSubordinates understand the plan or order
CCIR commander's critical information requirement COA course of action		EEFI essential element of friendly information IPB intelligence preparation of the battlefield



Defense support of civil authorities core tasks with examples

ADRP 3-28 Figure 4-1



FM 6-0, Cdr and Staff Org and Opns (May 14), pp. 1-7 to 1-8

CBRN chemical, biological, radiological, or nuclear incident